# FFXV MULTIPLAYER EXPANSION: COMRADES Ver.1.2.0 Update Info

To coincide with the release of FINAL FANTASY XV Ver.1.23 on March 6, 2018, we are also releasing an update for FFXV MULTIPLAYER EXPANSION: COMRADES, which includes three major new features. Note: This update will automatically be applied to the PlayStation®4, Xbox One, and PC (Windows®) versions of the game.

### **♦**Comrades Quest (Beginner - Intermediate)

- ·Take control of Noctis, Gladiolus, Prompto, and Ignis
- ·Enjoy a thrilling series of Escort, Defense, and Hunt quests in medley form
- ·After Gladiolus returns, visit Mission HQ in Lestallum or Caem and select "Future"
- •Select your character and get matched up with three others (online players or AI-controlled comrades)
- ·All four characters' stats and gear cannot be adjusted, and meal-based boosts do not carry over
- •Earn exclusive avatar items (face/hairstyle/eyebrow mods) the first time you complete the quest with a given character
- •Experience earned cannot be applied to your avatar, but items received will carry over



## **♦**Chocobo Breeding (Intermediate – Advanced)

- •Raise your own wild chocobos, use them to develop new power routes, and pit them against ferocious foes at the Caem Colosseum
- ·Complete a sequence of events at Cape Caem to start capturing and training chocobos
- ·Complete a quest marked with a chocobo for a chance to catch one of these birds for yourself
- ·Host up to 10 chocobos in your stables at one time
- ·Avatar characters cannot ride chocobos in the field



## ◆Royal Sigils (Advanced - Master)

•In addition to the seven Royal Sigils available in Ver.1.0.0, you can now obtain **the six remaining**Royal Sigils

The Mystic's Sigil: GravitonThe Fierce's Sigil: Rampage

The Wise's Sigil: Dragoon DrainThe Conqueror's Sigil: ElemancyThe Clever's Sigil: Spectral Arms

- The Father's Sigil: Revitalize

·Complete a sequence of events at Galdin Quay to open a power route leading to a new royal tomb

·Collect all the Royal Sigils to unlock an extremely challenging multiplayer quest



In addition to the above features, the latest update includes a variety of other new content:

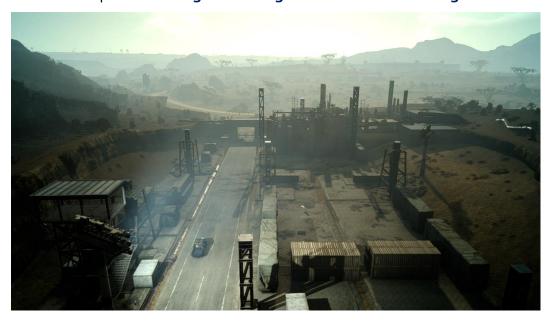
### **♦**Hidden Harbor

- ·Complete a sequence of events at Galdin Quay to unlock this new outpost
- •Functions as a "mini-Lestallum" replete with a Mission HQ, Power Station, Glaive Barracks, and Remodeling Station
- ·Also includes the new Chocobo Stables and Caem Colosseum (Chocomostro)
- •Save manually at the notebook to resume play from the Hidden Harbor when you load your game (Note: Loading your game from an autosave file will resume play from Lestallum)



### **♦** Norduscaen Garrison

- •Complete a sequence of events at Galdin Quay to unlock this new mini-outpost (akin to Old Lestallum or Meldacio Hunter HQ)
- ·Includes a special training session against a refurbished Magitek Armor



#### **♦** And Much More!

- ·Higher avatar character level cap: Level 50 → Level 99
- ·Higher weapon level cap: Level 99 → **Level 120** (requires special **Meteorite** component)
- · Ability to **dismantle** armanents (available after obtaining the **Engine Schematics**)
- •New guest chefs at camp: Libertus, Gentiana, Cor, Aranea, and Iris
- ·Ability to exchange gil for meteorshards by talking to Navyth at a certain outpost
- ·New Hunt, Escort, and Defense quests
- •New armaments, weapon abilities, and remodeling components
- ·New avatar items modeled after familiar faces from FINAL FANTASY XV